



# Build a BEAN

Fill in the blanks to design your own BEAN! During this process your team should get granular about desired behaviors, pinpoint habits that are blockers, and then implement your BEANS.

## OUR BEAN

### Desired Behavior

*It would be great if we could...*

### Behavioral Blocker

*But instead, we...*

### Sketch or describe your BEAN!

### Behavior Enablers

*Direct ways to encourage and enable behavior change*

### Artifacts & Nudges

*Indirect ways to encourage and enable behavior change*